Curriculum Vitae
2014

Rui Manuel Vieira Leitão

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Linkedin

Current	Graphical User Interface Designer, Universidade do Porto
Previous	Designer / Artistic Director / Owner, Patchwork Studio Communication Design
	Teacher of artistic expression, Agrupamento de Escolas Maria Manuela Sá
	Graphic and Multimedia Designer, Uforias
	Graphic and Multimedia Designer, Markethings
Education	UAb, Universidade Aberta
	Master's degree, Graphical and Audiovisual Expression (2011-2013)
	UB, Facultat de Belles-Arts de la Universitat de Barcelona
	Màster en Desseny i Producció Multimèdia (2004-2006)
	ESAD, Escola Superior de Artes e Design de Matosinhos
	BA, Communication Design (1996-2000)

Profissional evolution
Industry

Jan 14 - Present
Universidade do Porto
Graphical User Interface Designer
Interface design for mobile applications, in particular educational games, produced by the Science 2.0 project.

Jan 10 - Feb 14
Patchwork, Studio Communication Design
Designer / Artistic Director / Owner
Development and management of communications products.

Oct 01 - Dec 09
Designruileitão
Designer de Comunicação Freelancer
Development of communications products.

Nov 08 - Feb 09
Câmara Municipal de Penafiel
Trainer
Training course: Photoshop

Jan 04 - Nov 04
Soarplásticos
Graphic and Multimedia Designer
Development of communications products.

Jan 02 - Dec 03
Uforias
Graphic and Multimedia Designer
Development of communications products.

Sep 00 - Oct 01
Markethings, Marketing Integrado
Graphic and Multimedia Designer
Development of communications products.

Profissional evolution
Teaching

Sep 07 - Jul 13
Agrupamento de escolas Maria Manuela Sá, Matosinhos
Teacher of artistic expression

Nov 06 - Jul 07
Agrupamento de escolas Abel Salazar, Guimarães
Teacher of artistic expression

Education	2013 - 2017 (expected)	FEUP, Faculdade de Engenharia da Universidade do Porto Digital Media PhD student
	2011 - 2013	UAb, Universidade Aberta Master's degree, Graphical and Audiovisual Expression (18 valores)
	2004 - 2006	UB, Facultat de Belles-Arts de la Universitat de Barcelona Màster en Desseny i Producció Multimèdia (15 valores)
	1996 - 2000	ESAD, Escola Superior de Artes e Design de Matosinhos BA, Communication Design (12 valores)
Professional Training	May 13	Coursera, University of Pennsylvania Gamification (Statement of Accomplishment - 93.5%)
	May 11	ESAD, Escola Superior de Artes e Design de Matosinhos HTML advanced level (17 valores) (15h - 1.0 ECTS)
	Feb 09	CFAE (certified by CCPFC) Centro de Formação de Associação de Escolas de Matosinhos Training course "Differentiate to Learn, Learning to Differentiate" (25h presenciais e 25h em trabalho autónomo - 2.0 ECTS)
	Sep 08	CFAE (certified by CCPFC) Centro de Formação de Associação de Escolas de Matosinhos Training course "Interpersonal skills, prevent and resolve problematic situations" - (25h - 1.0 ECTS)
	Jun 08	APEVT (acreditada pelo CCPFC) Associação Nacional de Professores de Educação Visual e Tecnológica Training / Workshop "Education and Artistic Expression integrated in AEC" - (28h)
	Feb 06	ANE, Associação Nacional das Empresárias Certificate of Pedagogical Skills. CAP. (105h)
Workshops	JuL 14	UT Austin	Portugal Digital Media Program - Summer Institute Game Design and Development
	Jun 13	CCT, Centro de Criatividade e Tecnologias Augmented Reality (14h)
	Oct 10	CCT, Centro de Criatividade e Tecnologias Multitouch interfaces (14h)
	Jul 10	FBAUP, Faculdade de Belas Artes da Universidade do Porto Cyanotype
	Apr 09	CCT, Centro de Criatividade e Tecnologias Processing (14h)
	Apr 09	CCT, Centro de Criatividade e Tecnologias Introduction to Modeling in Blender (14h)

Participation in projects, intervention activities, art events	Nov 01 - Oct 02	Associação Sentidos Grátis Member of the association, and responsible for the communication design and publicity in performing arts events and intervention activities.
	Apr 14	Brevemente, 4th International University Contest of Design & Multimedia Exhibition illustration
	Oct 11	Guimarães Noc Noc (into the programming framework Guimarães Capital of Culture 2012) Photography exhibition
	Aug 08	1st International Biennial of Visual Arts of Montijo, IX Vespeira Award Photography exhibition
	Jun 06	Casa Lemos, Porto Photography exhibition
	May 06	ExPaçoArte06, Paço dos Balios, Leça do Balio Photography exhibition
	Jun 05	Galeria Alvarez salaum, Porto Video projection, with Ricardo Nicolau de Almeida
	Oct 01	Sentidos Grátis, Evento 4.0, Rua Álvares Cabral, nº 372, Porto Painting exhibition
	Apr 01	Castelo S. João da Foz, Porto Photography exhibition
Participation in Research Projects	Mar 14	NutriBuddy - Art and mobile devices in health literacy: the prevention of adolescence obesity Financing: Fundação Calouste Gulbenkian
	Jan 14	LabQuest - A game app for the science communication project Ciência 2.0, developed at the University of Porto Program: 02/SAESCTN/20102010 integrated on "Sistema de Apoio a Entidades do Sistema Científico e Tecnológico Nacional do COMPETE - Programa Operacional Factores de Competitividade na área da Promoção da Cultura Científica e Tecnológica" Financing: Fundo Europeu de Desenvolvimento Regional (FEDER), Quadro de Referência Estratégico Nacional (QREN), Programa Operacional Fatores de Competitividade (COMPETE) e por fundos nacionais através da Ciência Viva.
Publications	2014	Leitão, R., Rodrigues, J.M.F., Marcos, A. (2014). Game-based Learning: Augmented Reality in the teaching of geometric solids, in International Journal of Art, Culture and Design Technologies (IJACDT), 4(1), pp. 63-75. (DOI: 10.4018/ijacdt.2014010105)
	2014	Leitão, R. (2014), Blood Diamonds. Creative Review Magazine, may 2014. http://www.creativereview.co.uk/feed/may-2014/21/blood-diamonds.
	2014	Silva, R., Seabra, D., Fontes, P., Neves, S., Fins, J., Leitão, R., Gomes, G., Azevedo, J., (2014) "LabQuest": As aplicações móveis como estratégia de atração dos jovens para a ciência. Poster presented at Sci Com 2014 Congresso de Comunicação de Ciência, 3-4 July, Reitoria da Universidade do Porto, Porto.

2013   Leitão, R. (2013). Aprendizagem baseada em jogos : realidade aumentada no ensino de sólidos geométricos (Master's thesis). Universidade Aberta, Lisboa (DOI: 10400.2/3015)

2012   Leitão, R., Brito, A., Rodrigues, J.M.F. (2012). Aplicação de realidade aumentada para o ensino de sólidos geométricos, In Proc 6th International Conference on Digital Arts, Artech 2012, Algarve, Portugal, 8-9 Nov., pp. 423-426 (DOI: 10400.1/2096)

2010   Leitão, R., (2010). Dom-sa. In Günter Beer (ed.), Web Design Index by Content .05. Amsterdam:The Pepin Press, pp.184. (ISBN: 978 90 5768 150 9)

2009   Leitão, R., (2009). designruileitao. In Günter Beer (ed.), Web Design Index by Content .04. Amsterdam:The Pepin Press, pp.266 (ISBN: 978 90 5768 127 1)

2008   Leitão, R., (2008). On Europe, Bienal Internacional de Artes Plásticas Cidade do Montijo 08, p. 97 (ISBN:978-989-8122-10-0)

Technical skills and competences

Image processing programs; vector drawing; video; photography
Mac Os; Windows.

Languages

English - Professional working proficiency ; Spanish - Professional working proficiency