Cláudia Alexandra Pernencar

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EDUCATION

October 2010—December 2015 (Anticipated)

FCSH.UNL (Ut Austin | Portugal CoLab)

Ph.D in Digital Media.

October 2008—March 2010

IADE - U (Instituto de Arte, Design e Empresa - Universitário)

• MS.c in Image & Communication.

October 2000—July 2001

IADE – U (Instituto de Arte, Design e Empresa – Universitário)

• Graduate in Image & Communication.

October 1993—July 1997

IADE – U (Instituto de Arte, Design e Empresa – Universitário)

First degree in Industrial Design.

CERTIFICATIONS

October 2009—present

Adobe® Systems

• Adobe® Certified Expert (Illustrator CS4, CS5, CS6 e CC) | ID#ADB184147.

October 2009—present

Adobe® Systems

• Adobe® Certified Instructor (Illustrator CS5, CS6 e CC) | ID#ADB184147.

May 2009—present

Adobe® Systems

• Adobe® Certified Instructor (Photoshop CS4, CS6 e CC) | ID#ADB184147.

May 2008—present

Adobe® Systems

Adobe® Certified Expert (Photoshop CS3, CS4, CS5, CS6 e CC) | ID#ADB184147.

February 2008—present

IEFP (Instituto de Emprego e Formação Profissional)

• Certificado de Aptidão Professional | Nº 200891/ 2002 DL.

June 2004—present

University of Cambridge

• Level 1 Certificate in English (ESOL) | Ref. 046PT0084096.

INTERNSHIPS

October 2014

KEA (Copenhagen School of Design and Technology)

• Invited Professor – Erasmus Staff Mobility. BA in Web Development – Interface Design and Digital Aesthetics.

October 2013—November 2013

KEA (Copenhagen School of Design and Technology)

• Invited Professor – Erasmus Staff Mobility. BA in Web Development – Interface Design and Digital Aesthetics.

TEACHING EXPERIENCE

September 2014—Present

Universidade Europeia

Assistant Professor invited – First degree in Design – Multimedia and Computer Graphics.

October 2011—Present

IADE – U/IPAM

 Assistant Professor invited – Posgraduate in Multimedia Design and Interactive contents – Interface and Interaction Design.

October 2012-March 2013

ESAD (Escola Superior de Artes e Design e Caldas da Rainha)

Assistant Professor invited – First degree in Design and Multimedia – Computer Graphics.

September 2009—present

IADE – U (Instituto de Arte, Design e Empresa – Universitário)

• Assistant Professor invited – First degree in Design and Master degree in Design and Visual Culture – Interaction Design, Multimedia and Computer Graphics.

September 1998—June 1999

Escola St.º António 2+3 - Public Education

• Teacher of Visual Education | 9th Year.

COORDINATION EXPERIENCE

May 2014

IADE - U/ SAPO CODEBITS 2015

• Coordinating the participation of IADE-U at the event - Sapo Website for 2025 preview, presented by different teams of students. SAPO Codebits is a hackathon held in Portugal annually, organized and sponsored by SAPO.

October 2011—July 2012

IADE - U/IPAM

• Posgraduate in Multimedia Design and Interactive contents.

January 2010—February 2014

Academia Apple.Adobe.IADE | Coorporate Education

May 2010

IADE-U (Instituto de Arte, Design e Empresa - Universitário)

• OPTIMUS IADE Creative Week – Coordination of the winning creative team.

TRAINING EXPERIENCE

January 2010—February 2014

Academia Apple.Adobe.IADE | Coorporate Education

Certified Trainer in Computer Graphics.

October 2009—July 2012

Oficina de Portfolio©

Trainer in Computer Graphics.

January 2009—September 2010

LXSchool

 Trainer in Graphic Design: Theoretical Modules; Graphic Production. Coordinator of Digital Graphics Production Course. Number of hours: 120.

November 2007—July 2013

FLAG

• Nuclear Trainer in Graphic Design: Theoretical modules: Colour theory; Fundamentals of typography; Design theory; Graphic production; Design process. Number of hours: 3100.

2004-2005

Microconsult

• Trainer in Photocompostion. Number of hours: 107.

PROFESSIONAL EXPERIENCE

2010-2011

ADN (Production of audiovisual and multimedia)

• Interface Designer Freelancer.

September 2009—November 2010

Mobbit Systems

• Interface Designer Freelancer.

2009-2010

MOP (Publicity in interactive billboards)

• Computational Designer Freelancer.

2007-2009

Ogilvy (Advertising Agency)

• Senior Art Finalist Freelancer.

CIENTIFIC PUBLICATIONS

May 2015

1st Joint Conference and Exhibition - Fostering Science & Innovation Ecosystems: Portugal-USA Partnerships, Portugal, from May 28-29 2015.

• "Applying a HSI model to create adaptable m-Health interfaces based on users behavior".

July 2014

In proceeding of the 5th International Conference on Applied Human Factors and Ergonomics, AHFE 2014, Kraków, Poland, from July 19-23 2014.

• "Human-Social Interaction Model for e-health interfaces".

May 2013

In proceeding of SeGAH 2013 – IEEE 2nd Internacional Conference on Serious Games and Applications for Health, Vilamoura, Portugal, from May 2-3, 2013.

• "My Crohn's diease on real time information – HCI improvement for e-health interfaces". DOI 10.1109/SeGAH.2013.6665304.

COMERCIAL PUBLICATIONS

August 2014

FCA Publisher

Co-Author of "Adobe® Photoshop® CC – Depressa e Bem" book.

September 2011

FCA Publisher

• Co-Author of "Adobe® Photoshop® Cs5 e Cs4 – Depressa e Bem" book.

2010

Computer Arts Portugal Magazine

• Five articles: N°1 "A quintinha do Freelancer"; N°2 "Designer WI-FI"; N°3 "Arte ou pornografia. Uma analogia"; N° 5 "Uma ciência oculta chamada impressão"; N° 8 "UX – Prazer ou tortura".

October 2009

AP(s)#17 Magazine

• Tutorial of Adobe® Photoshop® Cs4.

RESEARCH UNITS

April 2015

CECL – Centro de Estudos de Comunicação e Linguagem (Research Unit in Communication Sciences)

Researcher collaborator.

October 2013

IADE – UX.Lab (Research Group dedicated to UX studies in the context of interaction with digital technology)

• Researcher collaborator.

2012

UNIDCOM/IADE (Research Unit in Design and Communication)

Researcher collaborator.

ACADEMIC AWARDS/ FELLOWSHIP

February 2013

FA.UTL (Faculdade de Arquitectura da Universidade Técnica de Lisboa)

Specialist in Communication Design.

March 2012—October 2014

FCT (Fundação para a Ciência e Tecnologia)

• Fellow Ph.D (Ut Austin | Portugal CoLab).

May 2010

IADE-U (Instituto de Arte, Design e Empresa - Universitário)

• OPTIMUS IADE Creative Week – Coordination of the winning creative team.

ACADEMIC WORKSHOPS

July 2013

FE.UP (Faculdade de Engenharia da Universidade do Porto)

One week Workshop (Interaction Design Summer School Ut Austin University) –
"Interaction Design Summer Course".

May 2013

FBA.UL (Faculdade de Belas Artes da Universidade de Lisboa)

• One day Seminar (Master Degree in Multimedia Design) – "Interface and Interaction Design".

April 2013

Instituto Politécnico de Portalegre

One day Seminar (First Degree in Multimedia Design) – "Interface and Interaction Design".

March 2013

FCT.UNL (Faculdade de Ciências e Tecnologia)

• One day Seminar (First Degree in Computer Engineering) – "Interaction Design".

ACADEMIC ADVISER WORK

October 2014

KEA CHARRETTE 2014 (Copenhagen School of Design and Technology)

• External Advisor Sessions.

2011-2014

FA.UTL (Faculdade de Arquitectura da Universidade Ténica de Lisboa)

 Master's Co-Adviser. Dissertation title: "Video Mapping, a technological tool in the service of corporate marketing".

2011-2013

IADE - U (Instituto de Arte, Design e Empresa - Universitário)

• Master's Adviser. Dissertation title: "Design for Marketing promotional and actions for brand activation".

2010-2012

IADE –U (Instituto de Arte, Design e Empresa – Universitário)

• Master's Co-Adviser. Dissertation title: "Visual representation of two and three dimension in applications environments.

SPEAKER

2010

IADE-U (Jornadas)

• "Adobe® Creative Suite CS5" presentation.

2010

Microsoft® Techdays

• "System Design: Thinking in the User" presentation.

2010

Pro-Digit@ (Exhibition)

• "Adobe® Illustrator" presentation.

2009

Ria PT (Rich Internet Applications Group)

• "Interaction Design" presentation.

2009

Experimenta Design-Lecoqtuguese

• "Interaction Design: The interplay between man and machine" presentation.

PROFESSIONAL AFFILIATIONS

Adobe® Systems

IEEE (Advancing Technology for Humanity)